

DEEP PROJECTS

ESD ROUNDTABLE AT EUROPEAN HPC SUMMIT WEEK 2017

(current) Maturity

Highlights

- Modular Supercomputer **Architecture**
- Innovative **memory technologies** (NVM, NAM, GCE)
- Orchestration and **dynamic scheduling** of heterogeneous resources (SLURM-based)
- Efficient **bridging network technologies**
- **Software stack** and programming environment **for heterogeneous systems** fitting HPC and HPDA codes
- Scalable and efficient **I/O and resiliency techniques** exploiting multi-level memory hierarchy
- **Co-design methodology** successfully applied at all system levels

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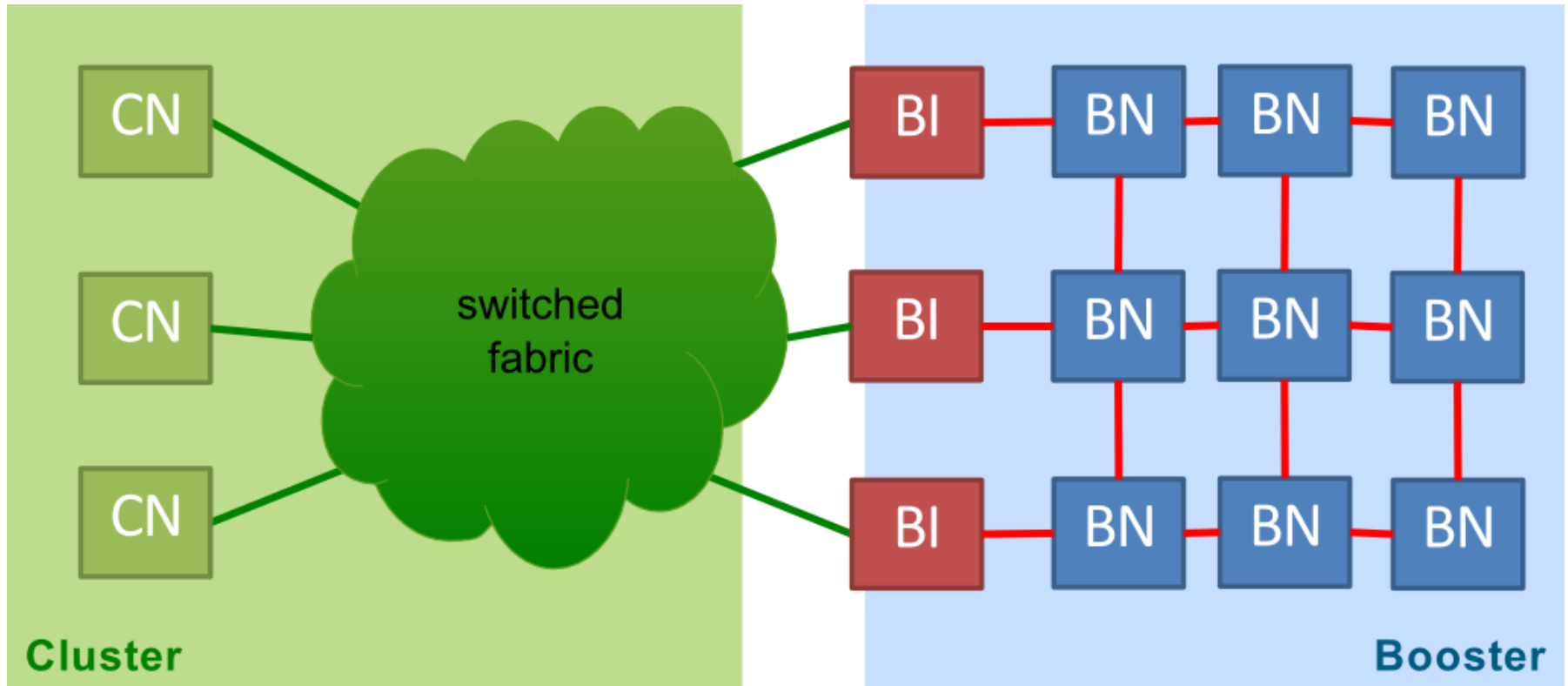
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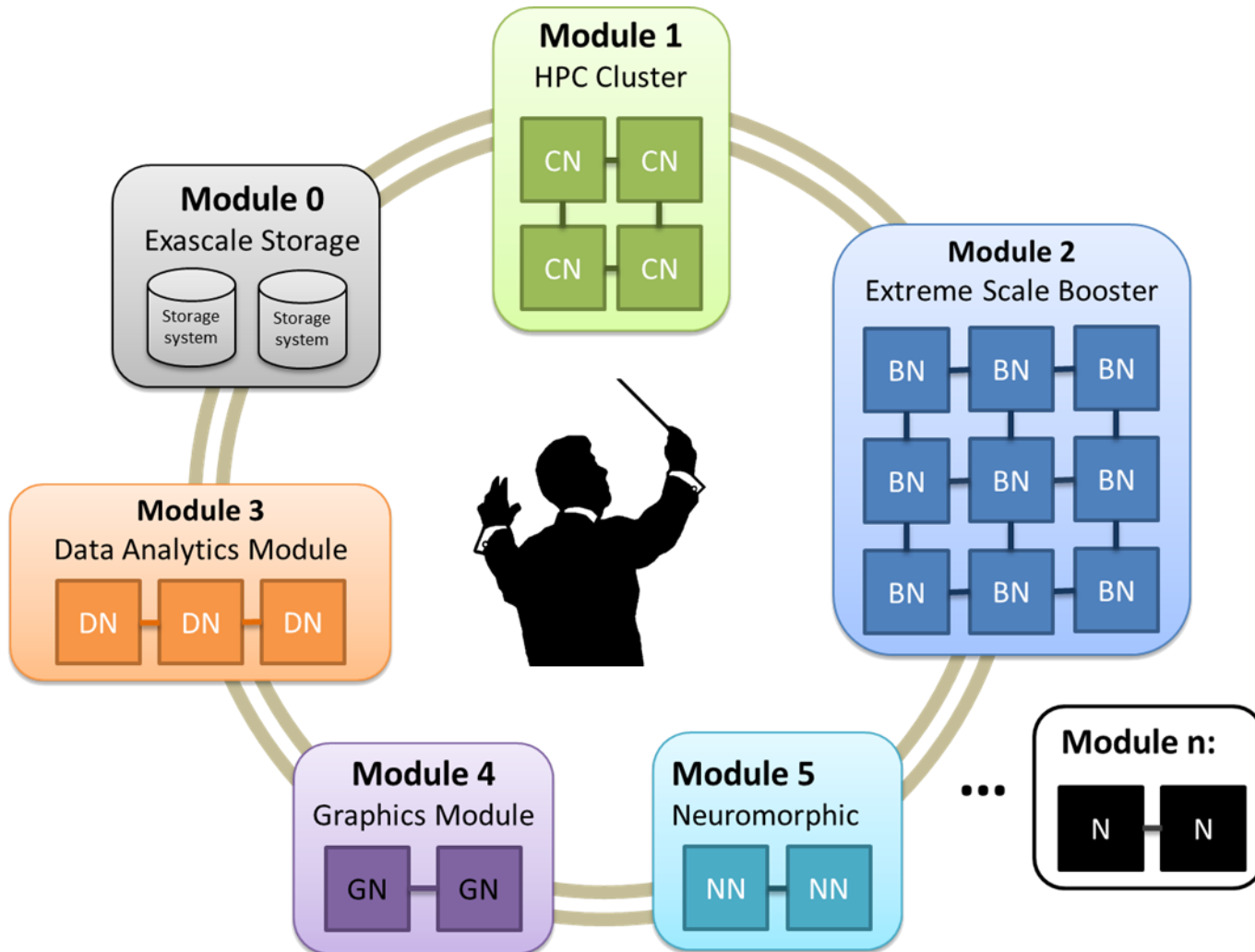
ESD

- Architecture efficiently integrates multiple technologies fitting application needs (e.g. neuromorphic devices, low-power process. units, etc.)
- Management and SW-infrastructure to efficiently orchestrate and use these resources

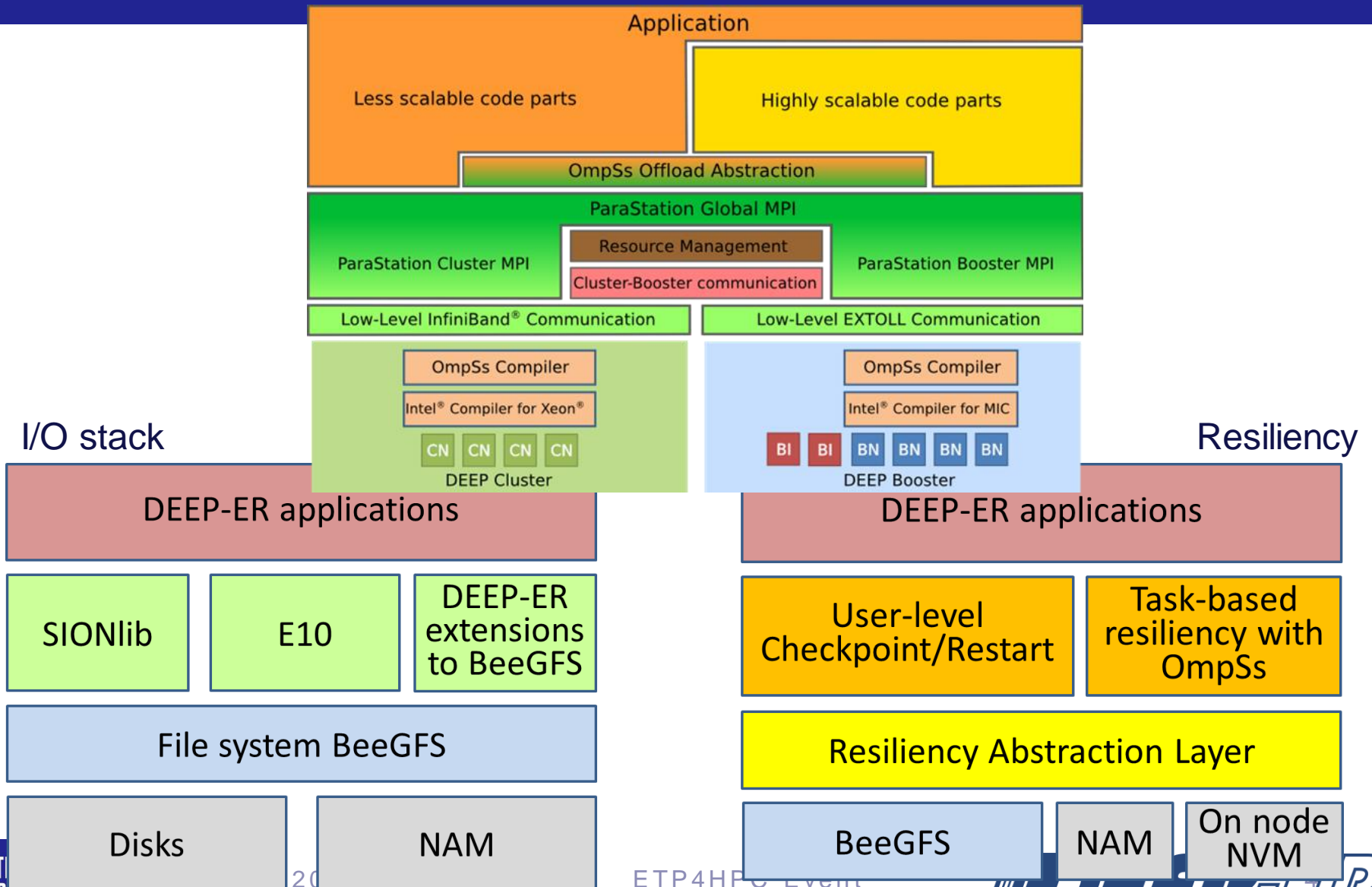
CLUSTER-BOOSTER ARCHITECTURE



MODULAR SUPERCOMPUTING



SOFTWARE STACK



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FETHPC project presentations should help to understand:

One page teaser format:

- Highlights of your project (5-8 lines)
- What are anticipated technology (hw/sw/methodology) suggested for inclusion in an EsD project and describe the current maturity?
- How should this technology be used / integrated (I/F, APIs)
- Are there any pre- or co-requisite items
- Any extra work/interaction (on top of current project roadmap) needed to make them ready?
- What information / actions are needed to best prepare for EsD projects?